

Advanced LabVIEW

<http://workshop.frclabviewtutorials.com>

Customizing the Dashboard

Customizing the Dashboard

- Open Project

Customizing the Dashboard

- Open Project
- Sending data from robot

Customizing the Dashboard

- Open Project
- Sending data from robot
 - Smart Dashboard VI's
 - Named (case sensitive) values

Customizing the Dashboard

- Open Project
- Sending data from robot
 - Smart Dashboard VI's
 - Named (case sensitive) values

Customizing the Dashboard

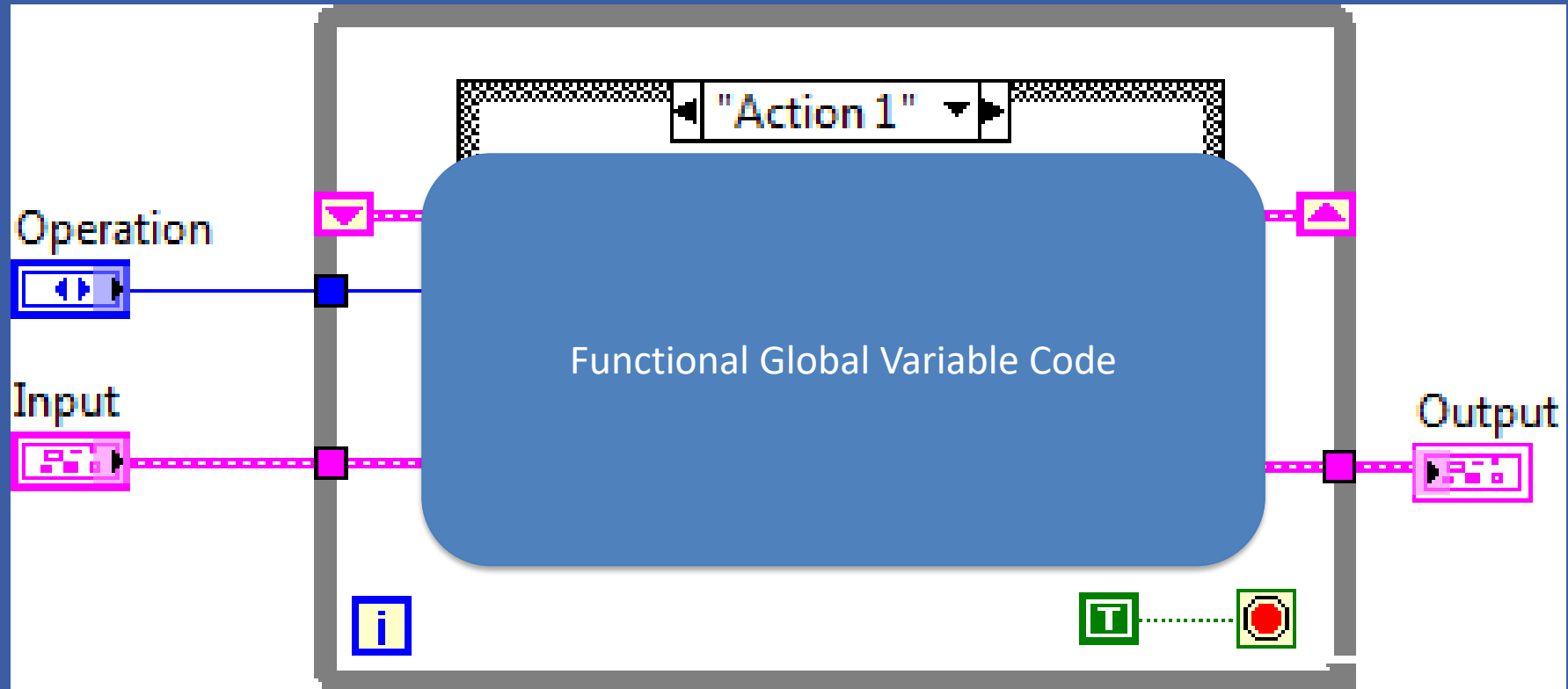
- Open Project
- Sending data from robot
- Sending data to robot

Functional Global Variable

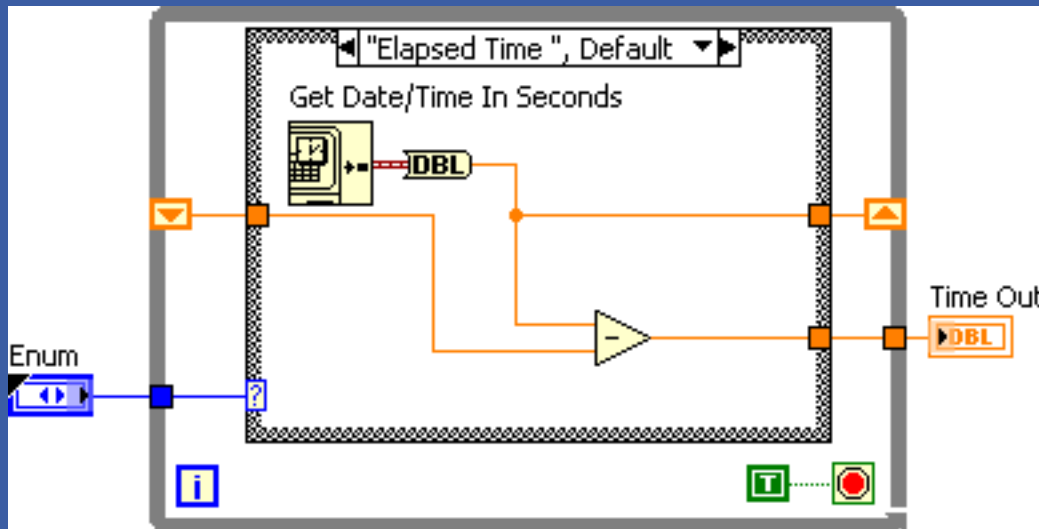
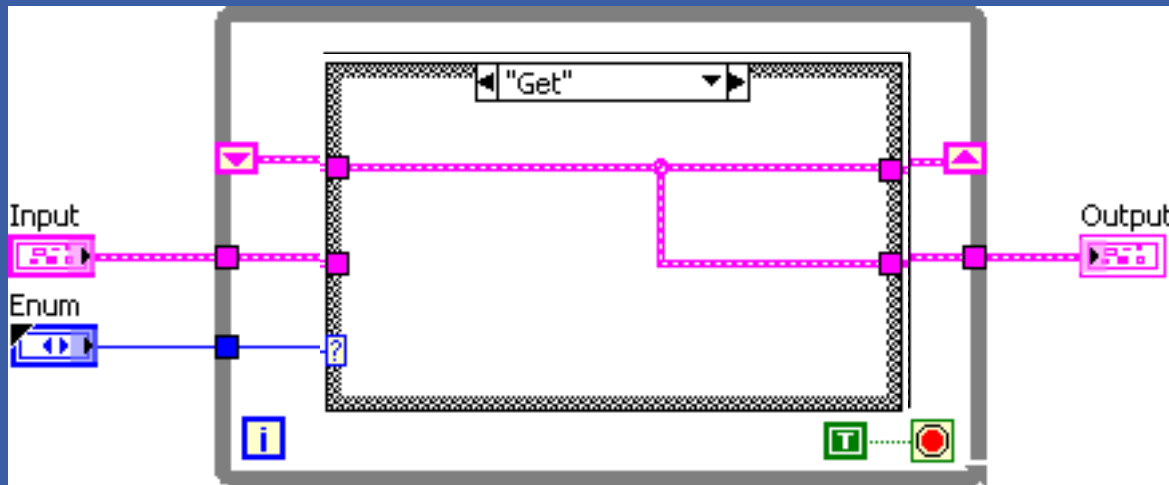
Functional Global Variable

- Side note
 - <https://frclabviewtutorials.com/tutorials/fgv/>

FGV



Implementing An FGV



VI Properties

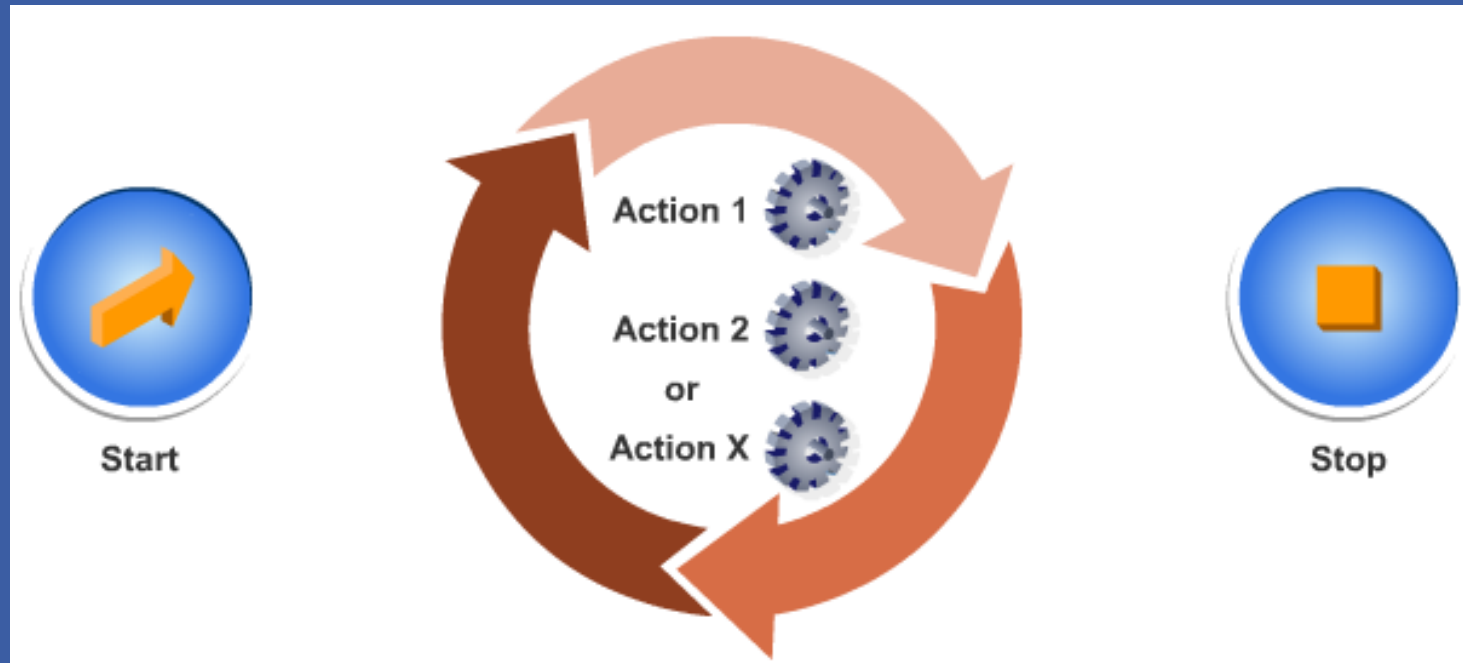
- Quick Intro
 - <https://frclabviewtutorials.com/tutorials/fgv/>
- SR Flip Flop Demo

VI Properties

- Quick Intro
 - <https://frclabviewtutorials.com/tutorials/fgv/>
- SR Flip Flop Demo
 - Edge Detector
- <https://frclabviewtutorials.com/tutorials/memory-library/>

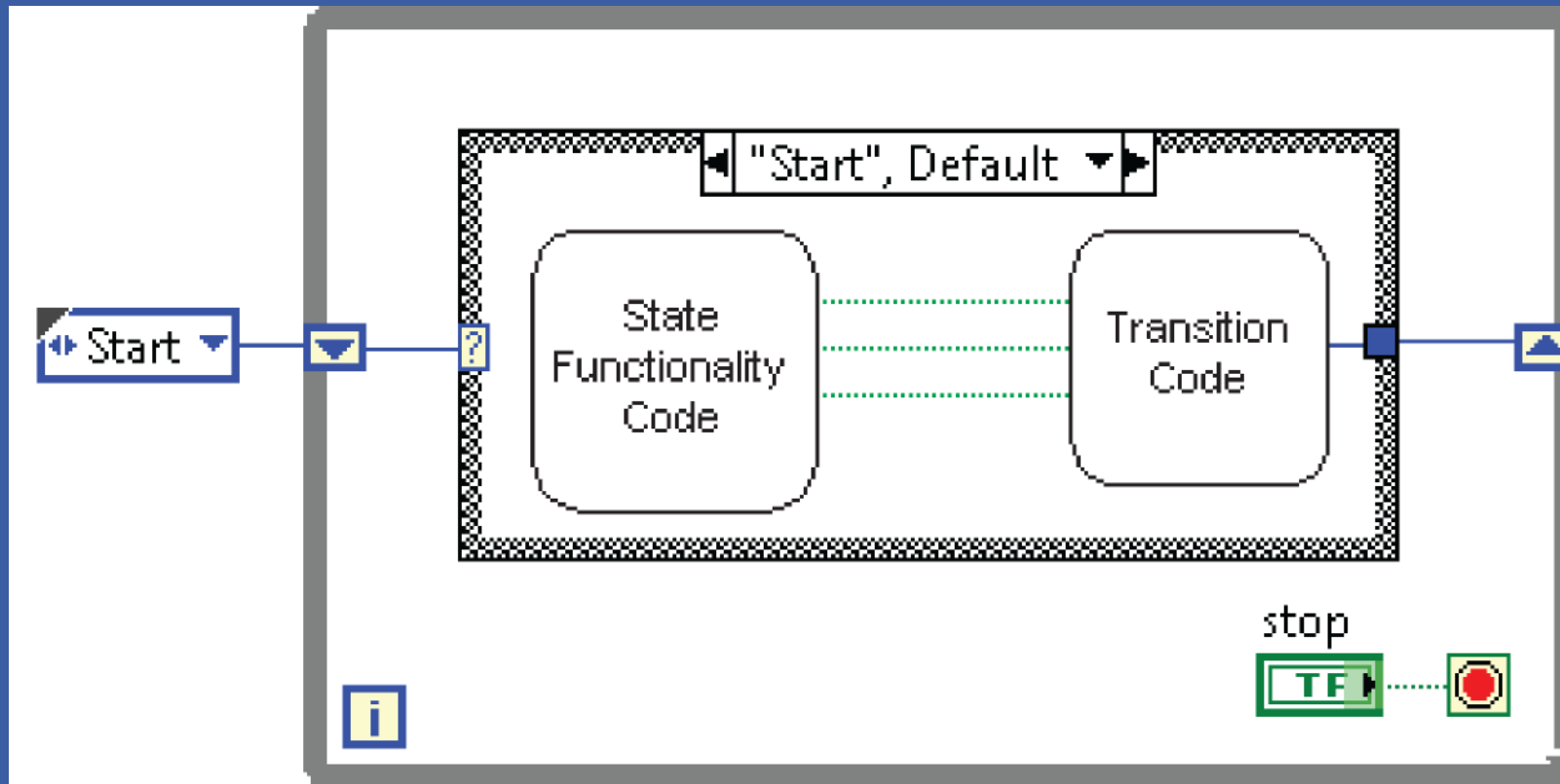
Architectures

- State Machine



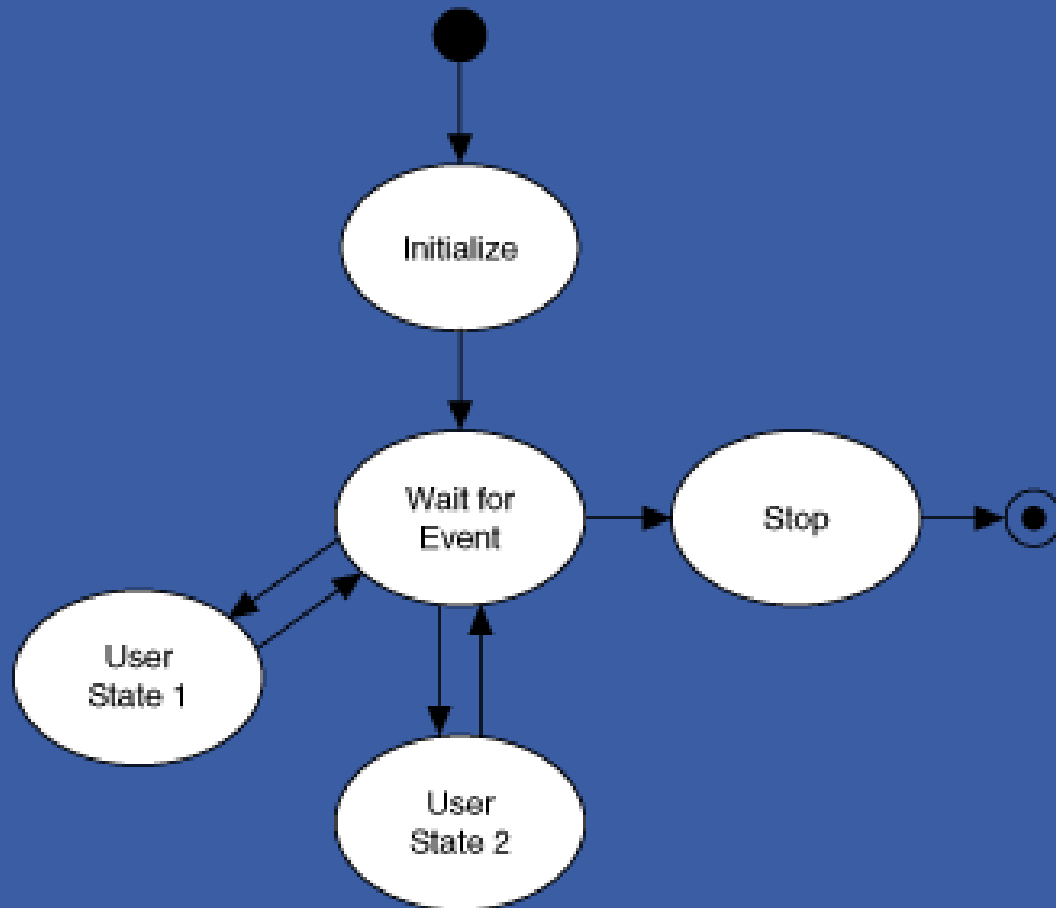
Architectures

- State Machine



Architectures

- State Machine



Architectures

- State Machine
- Producer-Consumer
 - Parallel loops
 - First creating data or instructions
 - Other handling

Architectures

- State Machine
- Producer-Consumer
 - Parallel loops
 - Use either queue or fgv

Producer Consumer Demo

Producer Consumer Demo

- (side note)
 - In Computer Science (and CE, but software specifically), there's a concept call "separation of concerns"
(Wikipedia: [link](#))
 - [Each segment of code should only deal with a single task]
(paraphrased)
 - This might be:
 - Getting input
 - Or controlling the shooter

This set-up, allows you to separate the task of deciding what to do base on inputs (/auto) and how to do it(/interacting with the hardware)

Type Def.

- Useful for passing data – both controls and indicators
- Demo

Type Def.

- Useful for passing data – both controls and indicators
- Demo

Closed loop control through PID

PID

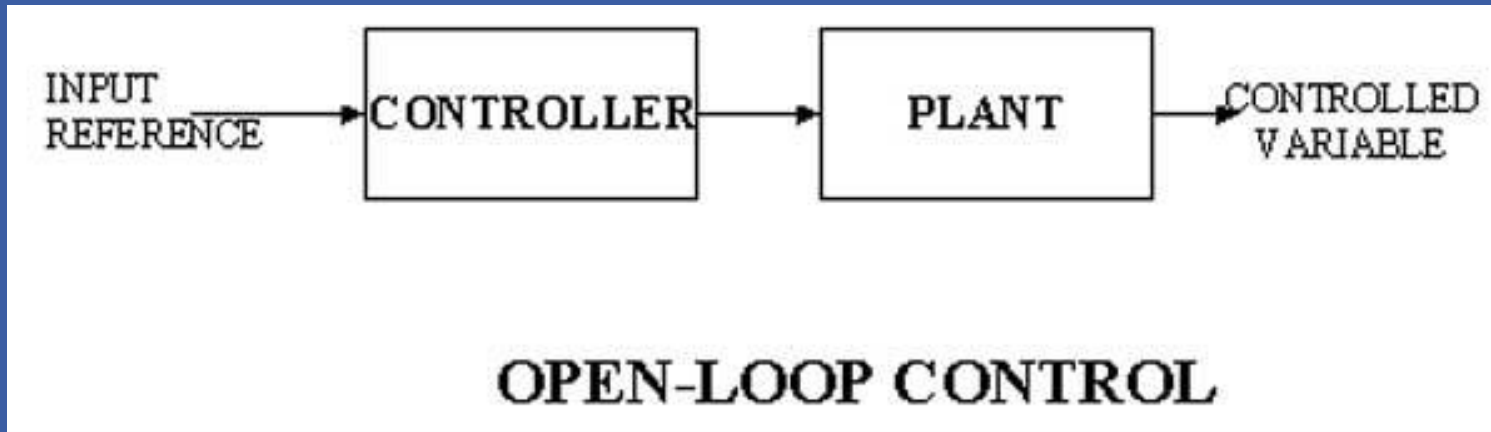
PID

- WPI Video:

- https://www.youtube.com/watch?list=PL8BLGj0RyhMzNXX9gHBosWPRbqqn0gJUQ&v=UOuRx9Ujsog&feature=emb_logo

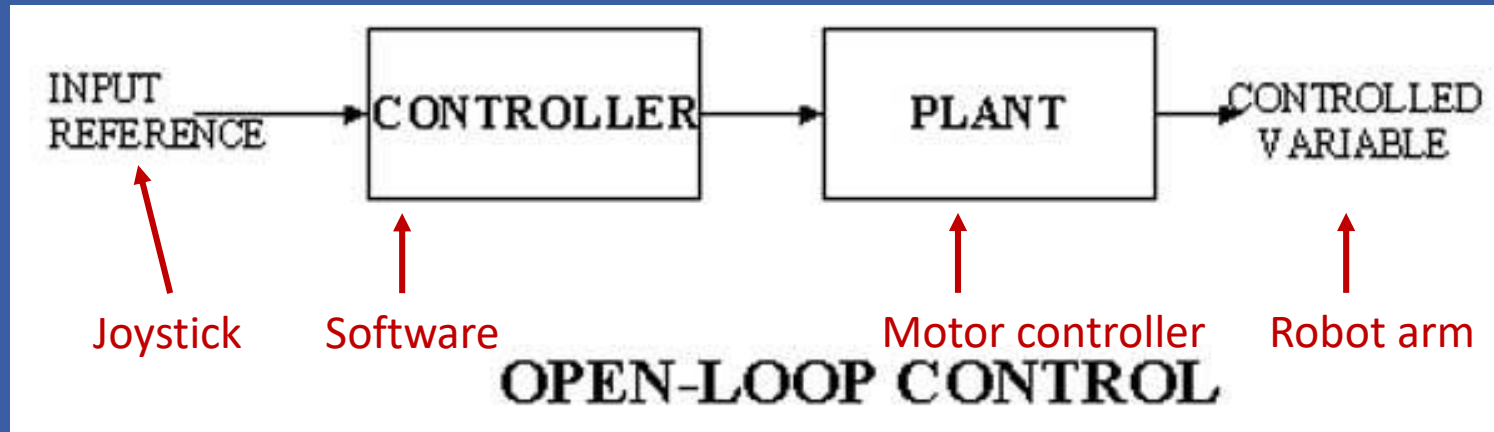
Closed Loop Control

- Open Loop:



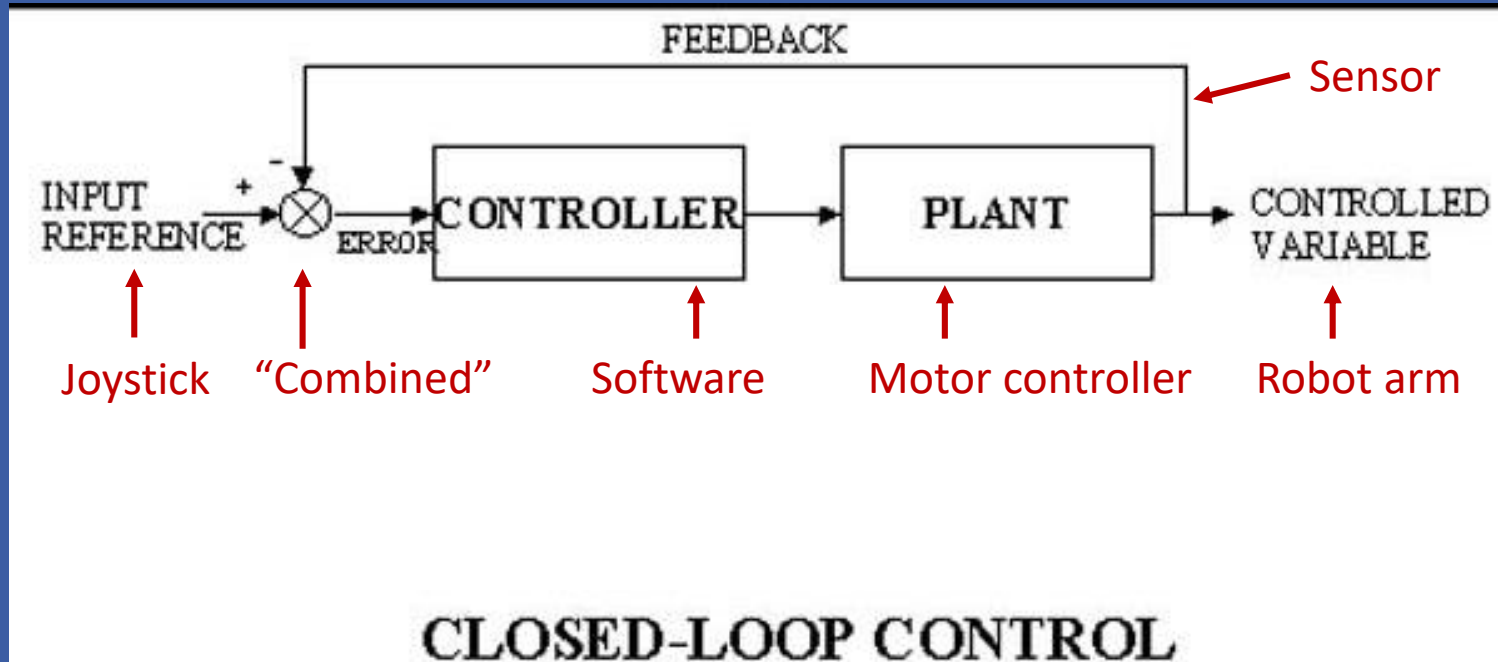
Closed Loop Control

- Open Loop:



Closed Loop Control

- Open Loop
- Closed Loop



Closed Loop Control

- Open Loop
- Closed Loop
 - Example

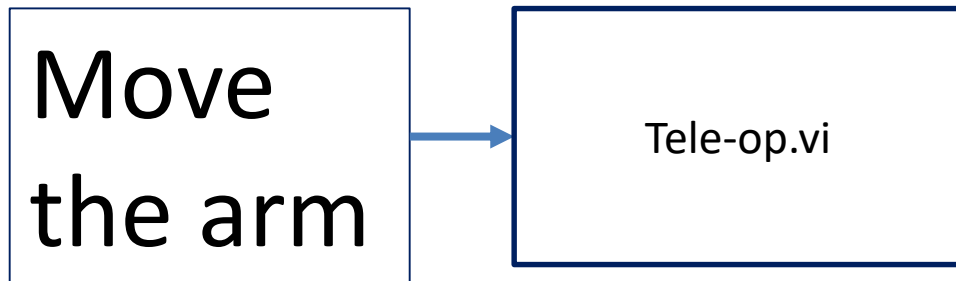
Closed Loop Control

- Open Loop
- Closed Loop
 - Example

Move
the arm

Closed Loop Control

- Open Loop
- Closed Loop
 - Example



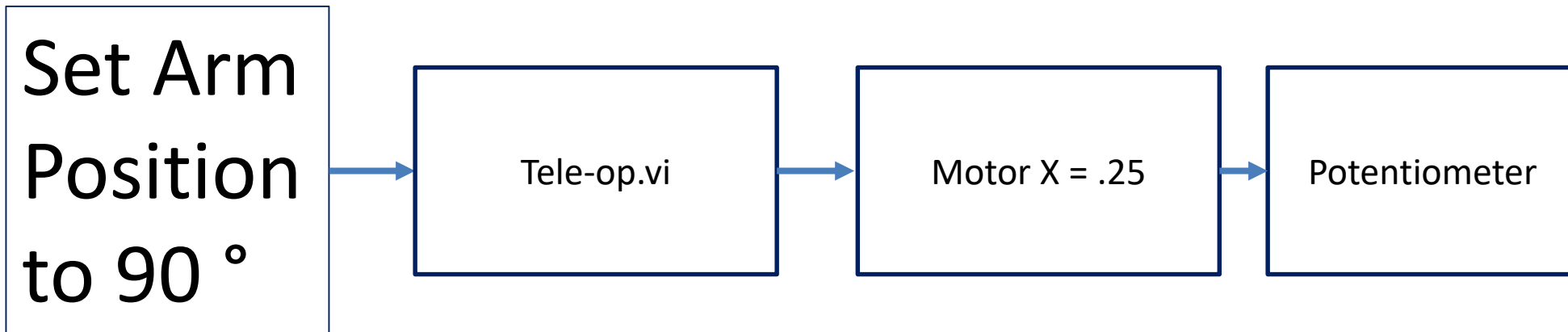
Closed Loop Control

- Open Loop
- Closed Loop
 - Example



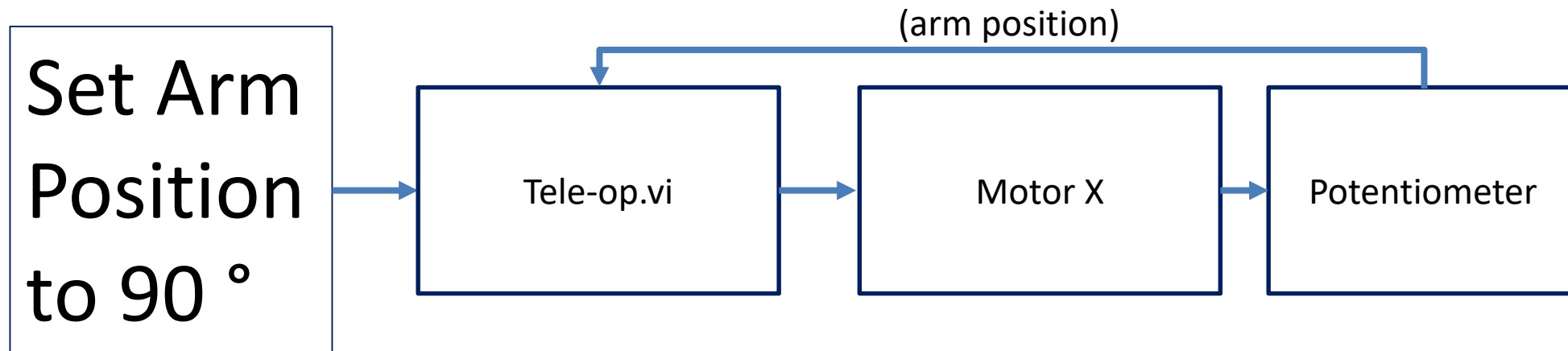
Closed Loop Control

- Open Loop
- Closed Loop
 - Example



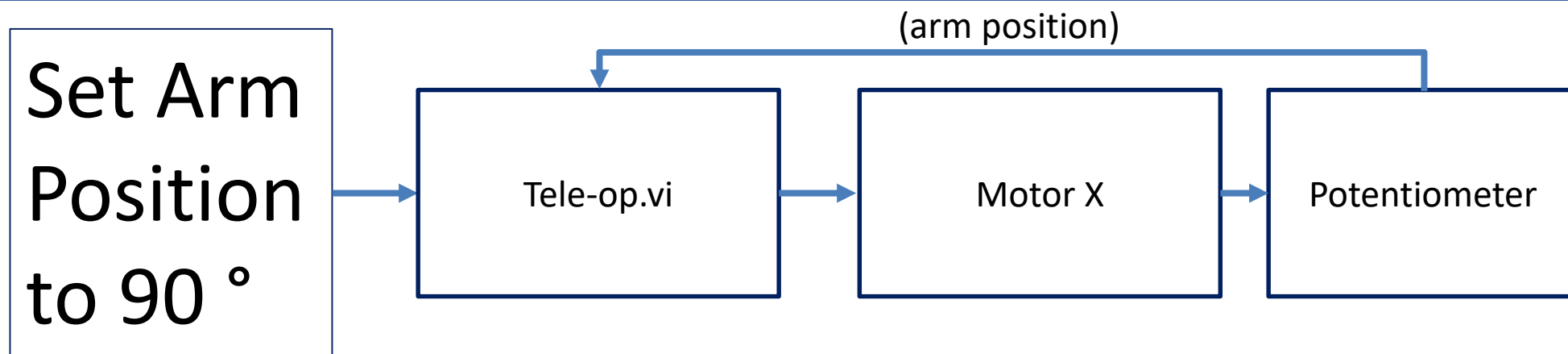
Closed Loop Control

- Open Loop
- Closed Loop
 - Example



Closed Loop Control - PID

- PID stand for:
 - Proportional
 - Integral
 - Derivative



Closed Loop Control - PID

- PID stand for:
 - Proportional
 - Integral
 - Derivative

$$\text{Output} = K_p E(t) + K_i \int E'(t) + K_d E'(t)$$

PID

- Proportional

PID

- Proportional
 - Constant multiplied by error (offset)
 - The larger this is, the faster the robot approaches the setpoint (smaller rise time)
 - If too large, the robot will overshoot the target consistently

PID

- Proportional
 - Constant multiplied by error (offset)
 - The larger this is, the faster the robot approaches the setpoint (smaller rise time)
- Integral
 - Constant multiplied by integral of all previous error values
 - Used to eliminate steady state error (reducing offset after movement)
 - If too large, robot will eventually ($> 5s$) respond vehemently

PID

- Proportional
 - Constant multiplied by error (offset)
 - The larger this is, the faster the robot approaches the setpoint (smaller rise time)
- Integral
 - Constant multiplied by integral of all previous error values
 - Used to eliminate steady state error (reducing offset after movement)
- Differential
 - The larger this is, the less overshoot and settling time (less bounce)
 - If too large,

PID

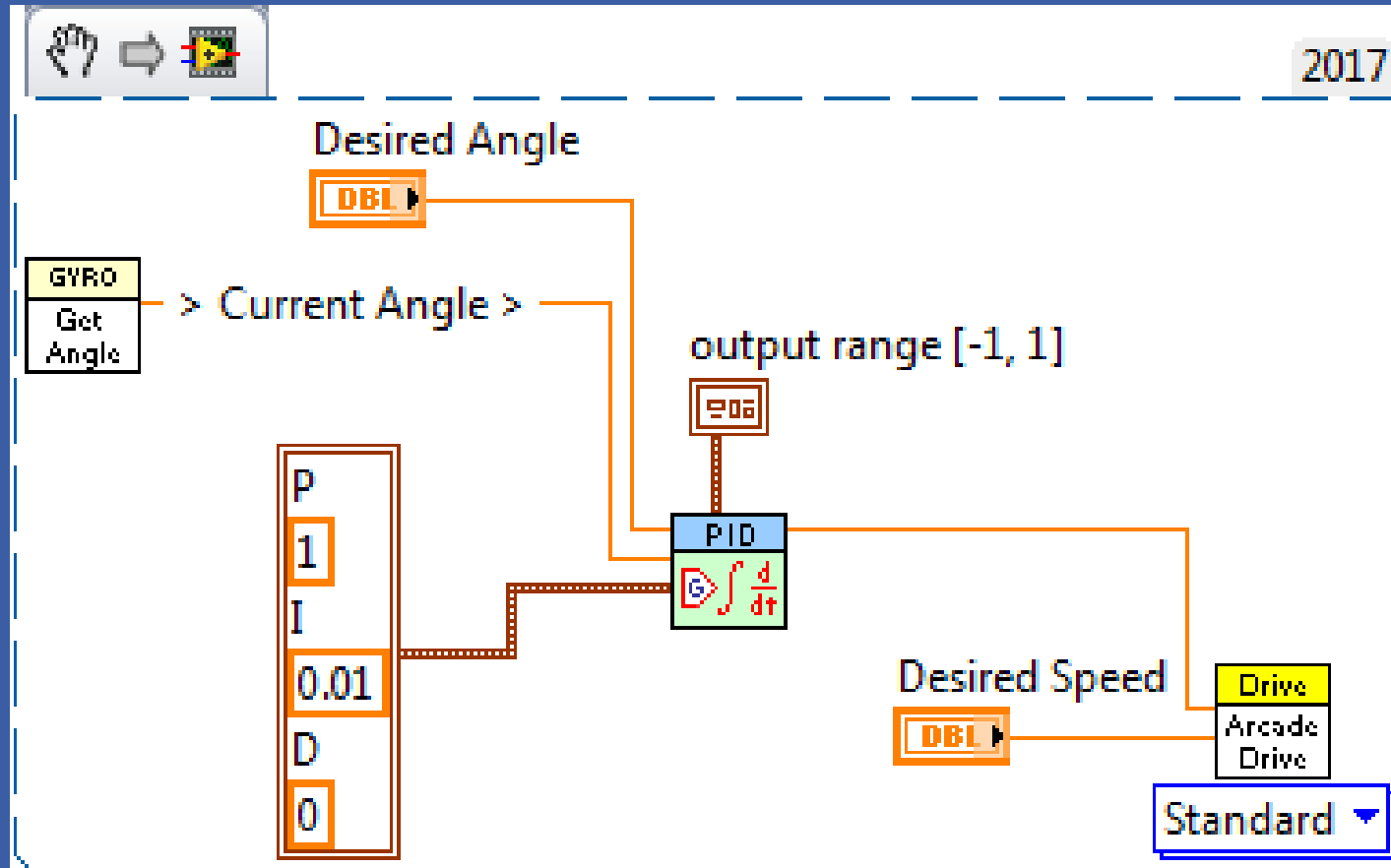
- Tuning

PID

- **Tuning**
 - Several methods available
 - **Ziegler–Nichols***
 - **Tyres Luyben**
 - **Cohen–Coon**
 - **Åström-Hägglund**
 - **Manual Tuning***

PID

- Example code



Questions